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CLAIMS:

1.   A method of controlling a portable user device (100), the method comprising the steps of:

-            (260) detecting a change of orientation of the portable user device, and

-            (270) selecting, upon said detection of the orientation change, at least one command from a list of commands.

2.   The method of claim 1, further comprising a step (210) of determining a number of commands in the list, and/or a step (230) of determining an order of the commands in the list.

3.   The method of claim 1, further comprising a step (250) of determining a first command, the first command being one of the commands to be selected first.

4.   The method of claim 3, further comprising a step (330) of associating the command with a particular orientation of the device, and a step (370) of recognizing the particular orientation of the device and the associated command.

5.   The method of claim 3, wherein a change of location of the portable user device is additionally detected for enabling said selection of the first command.

6.   The method of claim 1, further comprising a step (240) of determining a direction of the selection from the list.

7.   The method as claimed in any one of the preceding claims, wherein the predefined command comprises at least one of:

-            a command for enabling a corresponding user interface of the portable user device;

-            a command for playback of media content;

-            a command for selecting a particular genre of media content;

- a command for receiving signals from a particular content provider; and
- a command for selecting a particular signal to be transmitted.

8. A portable user device (100) comprising:
- a detector (120) for detecting a change of orientation of the portable user device, and
- control means (110) for selecting at least one command from a list of commands, upon said detection of the orientation change.

9. The device of claim 8, comprising at least one of a portable computer, a remote control, a portable radio receiver, a portable TV receiver, a PDA, a mobile phone, or a game console.

10. A computer program product enabling a programmable device when executing said computer program product to function as the device as defined in claim 8.